

Barcap Basics for AF and SP-3,4

Short tutorial
by Mike Dlubac
Callsign Guns

After you have taken off there are a couple of things you should do. Ok now that you secure with wheels up and on your way to waypoint 2 check you left hand knee pad and select the Steerpoints tab. This will give times of arrival at waypoints and most importantly the time your Barcap begins. So look at the waypoint time for beginning CAP. Remember this as you will need it in calculating if you are early or late to start cap. See screenshot 1



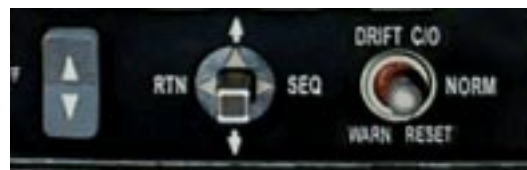
Screenshot 1

Next thing you should do is set your ICP for time clock and hack time. {Button 6 ICP} If you forget to use return switch the button will not display the DED info you need. The return switch is located left of Drift cancel out switch under the ICP. Mouse click on the return abbreviation. Then click on button # 6 [time] on the ICP and the hack time info will display in DED. See screenshot 2



Screenshot 2

Now look at your hud and see how much time you need to travel to next waypoint look at your arrival time for that waypoint on left kneepad. Adjust your airspeed so that you arrive for that waypoint at that time. Hack DED has the clock time on first line. Time left to travel shows in the lower right of the hud above waypoint info. Use that info to adjust speed or engine RPM so as to arrive on time. Do the same for the next waypoint which normally is the start for CAP.



Screenshot 3

When close to Cap waypoint hit the Q key on keyboard and wait till 00 miles to waypoint for cap then hit number 6 key so as to "Check in" then mouse click the up arrow on the buttons next to the return abbreviation. This will start the Hack Time now all you need do is fly between the cap waypoints for 30 minutes and you are all set. This means back and forth like a yo-yo. See screenshot 3

When your hack time plus any time you may have needed to make up if your start is early or late. Example if a minute early you will need to fly 31 minutes and perhaps a little extra time for insurance

and if a minute late or so do the same. Important thing is to complete 30 minutes at least. When your time is up Press the Q key then nu 7 key to "check out". Fly home and land and try to keep within the waypoint times so as to have less time wasted waiting for other flights to land before you. Good Luck!!!!